

INSTITUTE FOR RESEARCH ON DIGITAL LITERACIES PRESENTS

ACCURACY/ AUTHENTICITY/ VERISIMILITUDE

WHAT WE DEMAND AND SHOULD EXPECT FROM HISTORICAL VIDEO GAMES



IRDL Speaker Series
Guest Abbie Hartman.
Talk chaired by ComCult
MA student Joel White.



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on ZOOM

With billions of players worldwide, history-themed video games are increasingly important sources of historical knowledge. Video games are unique in the way that they prompt engagement with history and shape the way that players understand the past. But what history are these players actually learning? Abbie Hartman explores the stories that video games tell us about the past and discusses whether we should demand they be historically accurate.

Abbie Hartman is a cultural and public historian based at Macquarie University in Sydney, Australia. Her research investigates how public history is influenced by the context in which it is created, and speculates on how this may affect public understandings of the past.



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